

# Jump

## Brief Documentation

**Shortcuts** Note the following example for Settings.ini

```
[shortcuts]
pgrms = C:\Program Files
```

To run this shortcut in Jump, press **CapsLock+Enter** or **Alt+Tilde** to start Jump, then type “pgrms” in the input box, and press **Space** or **Enter**. This is all that you need to know to use shortcuts.

Another cool feature with shortcuts is that you can type a shortcut command into Jump, and—before pressing **Enter** (or **Space**)—drag and drop a file onto Jump’s input box. Jump will then launch the shortcut, passing the file as a parameter to the specified shortcut.

Remember, whenever you want to add a shortcut, just type “settings” to automatically open Settings.ini.

You can tweak the way in which some shortcuts are run by specifying some options in the [shortcutSettings] section. These options are described below.

- bp** BrowserPath. Inserts browserpath in front of shortcut (good for web urls)
- wa** WinActivate. Activates the specified Window title if it exists instead of running the shortcut. You must specify a title.
- ie** IfExist. Checks that the directory exists before opening it (i.e. your usb drive).
- wd** WorkingDir. Runs shortcut with the specified working directory, or tries to determine one automatically with SplitPath.

Below is a quick demonstration.

```
[shortcuts]
F = F:\
cmd = cmd

[shortcutSettings]
F = -ie
cmd = -wd
cmd_workingDir = C:\Windows
```

**Lookups** Note the following example for Settings.ini

```
[lookups]
g = "Google "
timer = "Timer>> "

[lookupSettings]
g_input = http://www.google.com/search?q=[lookup]
timer_path = AddOns\Third-Party Apps\Orzeszek Timer\Orzeszek Timer.exe
timer_input = [lookup]
```

In this example, “g” is the command, and “Google ” is the corresponding label. The corresponding input (g\_input) is:

“http://www.google.com/search?q=[lookup]”.

To initiate this lookup, simply type the command “g” in Jump’s input box and press **Space**. The input box will now display the label “Google ” to let you know that you are now in “lookup mode” for this particular lookup. Now, type your entry in the input box and press **Enter**. The string you just entered will be inserted into the lookup’s input. More specifically, the “[lookup]” portion of g\_input will be replaced with whatever you typed in Jump’s input box. This modified input is then passed as an argument to your internet browser.

There’s another lookup contained in the above Settings.ini. For this lookup, “timer” is the command, and “Timer>> ” is the label. Unlike the the previous lookup, there are two corresponding fields in the [lookupSettings] section—that is, timer\_input and timer\_path. The previous, “Google” lookup did not specify a path, so the path defaulted to the user’s internet browser (specified in the [Paths] section of Settings.ini). In the case of this “Timer” lookup, the modified input will be passed to the specified EXE program, not the browser. Also note that the input is nothing more than “[lookup]”. This means that whatever you type in Jump’s input box will constitute the entire input passed to the specified program.